List of Experiments and Examples in NetSim Lite

Experiments

- 1. Data traffic types and network performance measures
- 2. Throughput and Bottleneck Server Analysis
- 3. Simulating Link Failure
- 4. Delay and Little's Law
- 5. M/D/1 and M/G/1 Queues
- 6. Understand the events involved in NetSim DES (Discrete Event Simulator) in simulating flow of one packet from a Wired node to a Wireless node
- 7. Wi-Fi: UDP Download Throughput
- 8. Multi-AP Wi-Fi Networks: Channel Allocation
- 9. Wi-Fi Multimedia Extension (IEEE 802.11 EDCA)
- 10. Wi-Fi Throughput variation with distance
- 11. How many downloads can a Wi-Fi access point simultaneously handle?
- 12. The OSPF weight setting problem and the performance comparison of the OSPF vs. RIP
- 13. Understand the working of OSPF and SPF
- 14. Understand working of ARP and IP Forwarding within a LAN and across a router
- 15. Simulate and study the spanning tree protocol
- 16. Introduction to TCP connection management
- 17. Reliable data transfer with TCP
- 18. Mathematical Modelling of TCP Throughput Performance
- 19. TCP Congestion Control Algorithms
- 20. Understand the working of TCP BIC Congestion control algorithm, simulate, and plot the TCP congestion window
- 21. Understanding VLAN operation in L2 and L3 Switches
- 22. Understanding Access and Trunk Links in VLANs
- 23. Understanding the working of Public IP Address and Network Address Translation (NAT).
- 24. Understand the working of basic networking commands Ping, Route Add/Delete/Print, ACL

Examples

- 1. MAC Throughput and Efficiency comparison of 802.11 Legacy vs. HT protocols
- 2. 802.11n MIMO
- 3. 802.11 Rate Adaptation
- 4. Wi-Fi: Effect of Bandwidth in Wi-Fi 802.11ac
- 5. Wi-Fi: Effect of AP STA Distance on throughput
- 6. Wi-Fi: Effect of Pathloss Exponent
- 7. Wi-Fi: Effect of Transmitter Power
- 8. Peak UDP and TCP throughput 802.11ac and 802.11n
- 9. Subnetting in NetSim
- 10. Different OSPF Control Packets
- 11. Configuring Static Route
- 12. Queuing and buffer overflow in routers
- 13. TCP Window Scaling
- 14. An enterprise network comprising of different subnets and running various applications
- 15. Access Control Lists (ACLs)